

BIG IDEAS GAME CLOSET



Picture This!

Materials: Deck of picture cards, coin, paper, pencil

Directions: The game is played with two teams of two students per team. A player from one of the teams flips a coin to see who goes first. The first team chooses which student will draw and which will identify. The student doing the drawing picks the top card from the deck. Without showing it to anyone, he/she begins to draw the object named on the card. He/she may not speak at all. The drawing may only consist of pictures and numbers - no words or symbols. His/her teammate gets three chances to correctly identify the name of the figure. If one of the students' answers is correct, that team gets one point and then the opposing team gets to draw. If the student doesn't get the correct answer in three tries, then the opposing team gets one chance to steal the point. If they can correctly identify the figure, they get the point and they get to draw. If their answer is incorrect, then neither team gets the point, and the opposing team draws. Note: if an answer is partially correct (for instance, a student says "triangle" and the answer is "isosceles triangle"), the student doing the drawing may say "be more specific", but that answer still counts as one of the three chances.

Who Wins? The first player to get 7 points is the winner.

Acute Angle	Right Angle	Obtuse Angle	Acute Triangle
Right Triangle	Obtuse Triangle	Equilateral Triangle	Isosceles Triangle
Scalene Triangle	Parallelogram	Rectangle	Rhombus
Square	Trapezoid	Pentagon	Hexagon

Octagon	Alternate Interior Angles	Alternate Exterior Angles	Same-Side Interior Angles
Same-Side Exterior Angles	Corresponding Angles	Perpendicular Lines	Remote Interior Angles
Adjacent Angles	Complementary Angles	Supplementary Angles	Concave Polygon
Triangular Prism	Hexagonal Prism	Cube	Square Pyramid

Triangular Pyramid	Hexagonal Pyramid	Cylinder	Cone
Sphere	Congruent Segments	Congruent Angles	Midpoint
Angle Bisector	Protractor	Compass	Vertical Angles
Hypotenuse	Circumference	Diameter	Radius

Reflection	Rotation	Translation	Altitude
Semicircle	Origin	X-Axis	Y-Axis
Quadrant	Ordered Pair	Surface Area	Volume