Big Ideas Math® Game Closet



0

Materials:

- Picture This cards
- Coin
- Pencil
- Paper

Directions:

The game is played with two teams of two students per team. A player from one of the teams flips a coin to see who goes first. The first team chooses which student will draw and which will identify. The student doing the drawing picks the top card from the deck.

Without showing it to anyone, they begin to draw the object named on the card. They may not speak at all. The drawing may only consist of pictures and numbers - no words or symbols. Their teammate gets three chances to correctly identify the name of the object. If one of the answers is correct, that team gets 1 point and then the opposing team gets to draw. If the student doesn't get the correct answer in three tries, then the opposing teams gets one chance to steal the point. If they can correctly identify the object, they get the point and then they get to draw. If their answer is incorrect, then neither team gets the point, and the opposing team draws.

Note: If an answer is partially correct (for instance, a student says "*triangle*" and the answer is "*isosceles triangle*"), the student doing the drawing may say "*be more specific*," but that answer still counts as one of the three chances.

Who Wins?

The first team to get 7 points is the winner.

















