

A New You

Materials:

- Polygon cards
- Transformation cards
- Pencil
- Paper
- Answer sheet

Directions:

Students play as a group and then form different pairs each round. Each student needs an answer sheet. All the game cards should be shuffled together.

- 1. Each student draws a game card.
- 2. Start the timer.
- 3. Students with a polygon card find a partner with a transformation card. Students with a transformation card find a partner with a polygon card.
- 4. Partners record the polygon number, the transformation, and the coordinates of the vertices of the image on their answer sheets.
- 5. Students then find a new partner.
- 6. Repeat steps 3–5 until the student completely fills the answer sheet.

Once a student completes his answer sheet, he records the time on the answer sheet. For every correct image, the student subtracts 5 seconds from the total time. For every incorrect image, the student adds 30 seconds to the total time. The resulting answer is the final score.

Who Wins?

The student with the lowest final score wins.

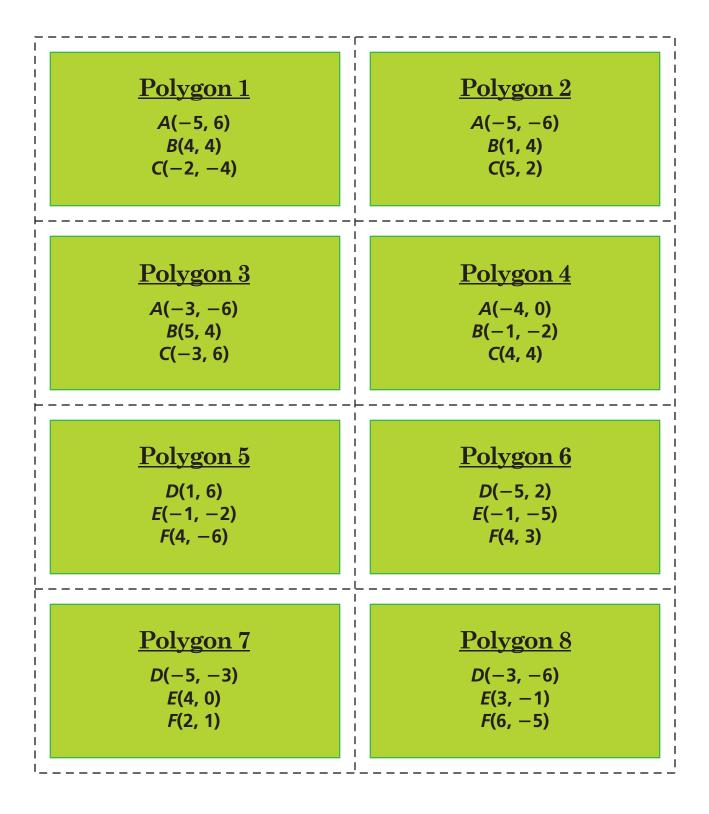
► Tip:

The timer should be large and visible for all students.

Variation:

Students could also graph the preimage and its image after the transformation.

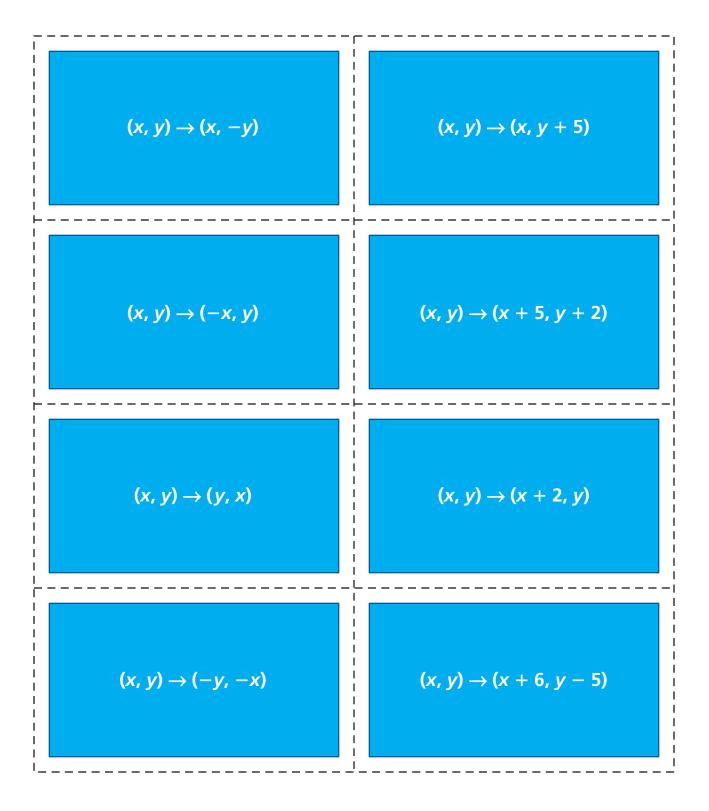






$\frac{Polygon 9}{Q(-4, 3)}$ $R(4, 6)$ $S(6, -3)$ $T(-4, -3)$	$\frac{Polygon 10}{Q(3, -4)}$ $R(4, 0)$ $S(-5, 6)$ $T(-1, -2)$
$\frac{Polygon 11}{Q(-1, 5)}$ $R(-3, 6)$ $S(-5, -1)$ $T(-1, -5)$	$\frac{\text{Polygon 12}}{Q(-3, -2)} \\ R(5, 6) \\ S(-5, 5) \\ T(3, -2)$
$\frac{\text{Polygon 13}}{W(0, 6)}$ $X(2, 6)$ $Y(-4, -1)$ $Z(3, -2)$	$\frac{\text{Polygon 14}}{W(6, 3)} \\ X(5, -3) \\ Y(2, 1) \\ Z(-3, -2)$
$\frac{\text{Polygon 15}}{W(-6, 4)} \\ X(-4, 5) \\ Y(-1, -5) \\ Z(2, 2)$	Polygon 16 W(0, 0) X(0, 5) Y(5, 1) Z(2, -4)







$$(x, y) \rightarrow (4x, 4y) \qquad (x, y) \rightarrow (-y, x)$$
$$(x, y) \rightarrow (-3x, -3y) \qquad (x, y) \rightarrow (y, -x)$$
$$(x, y) \rightarrow \left(-\frac{1}{4}x, -\frac{1}{4}y\right) \qquad (x, y) \rightarrow \left(\frac{1}{2}x, \frac{1}{2}y\right)$$
$$(x, y) \rightarrow \left(\frac{1}{3}x, \frac{1}{3}y\right) \qquad (x, y) \rightarrow (-x, -y)$$



Polygon #	Transformation	Vertices of Image
Time Elapsed:		