

Goal: To create a class and student in the **MindPoint® QuizShow SE Instructor Utilities**

The steps show how to create a Grade 7 Math Class.

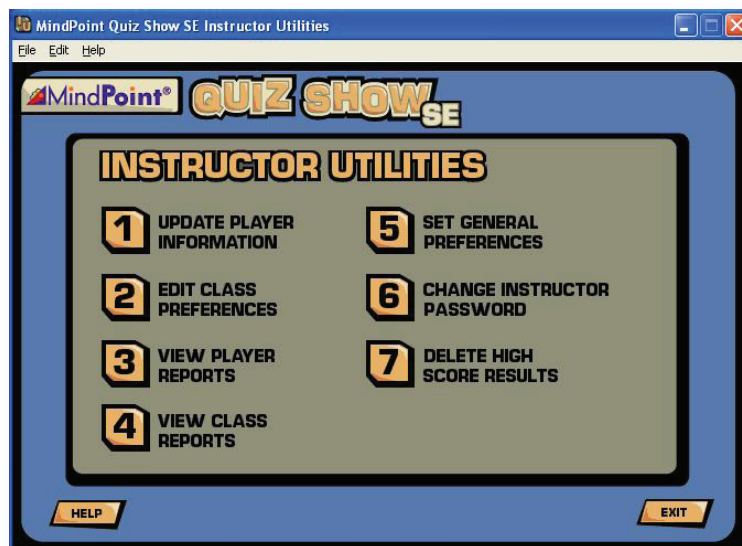
1

Start the **QuizShow SE Instructor Utilities** software.



2

Click **Edit Class Preferences**.



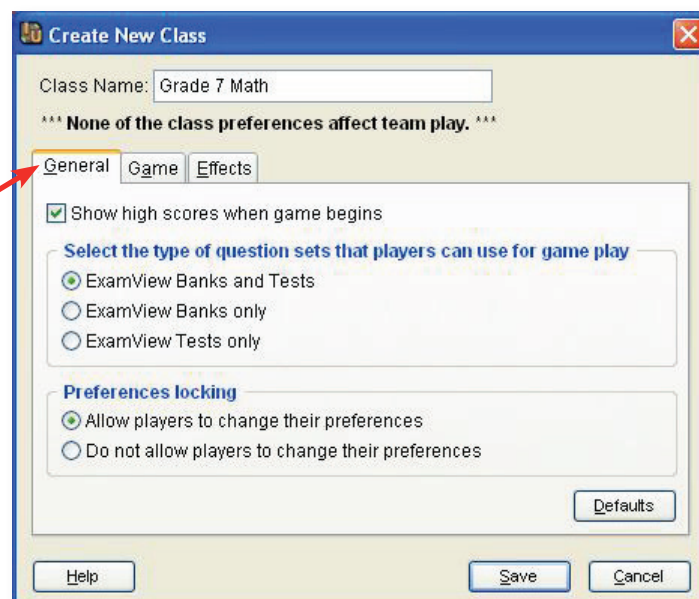
3

In the *Edit Class Preferences* window, click the **New** button to create a new class.

4

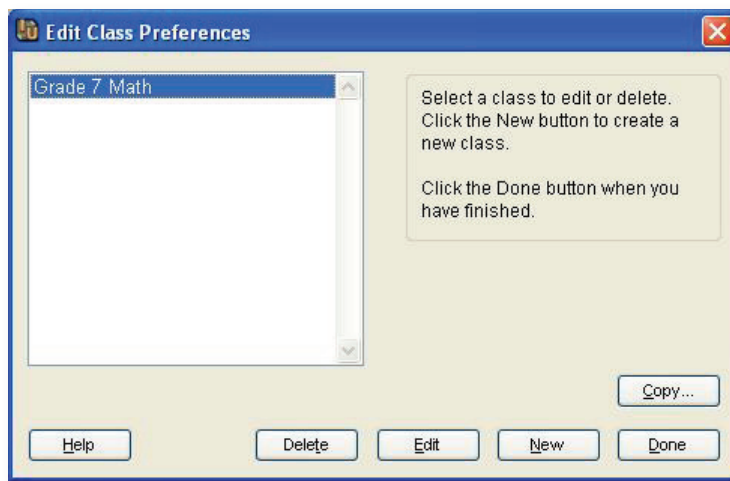
Name your class.

Type “Grade 7 Math.” Click **Save**. Then click **OK**.



Use the three tabs to change and modify options to enhance game play.

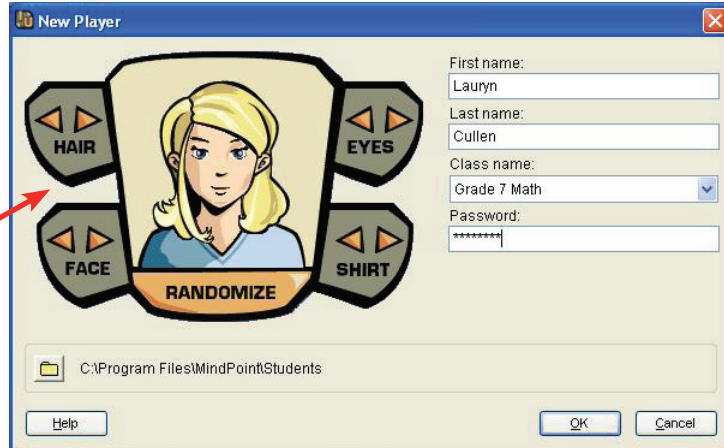
- 5 Click **Done**. You have successfully created a class in **QuizShow**.



- 6 To create a student, click **Update Player Information** from the welcome screen shown in Step 1. In the *Update Player Information* window, click **New**.

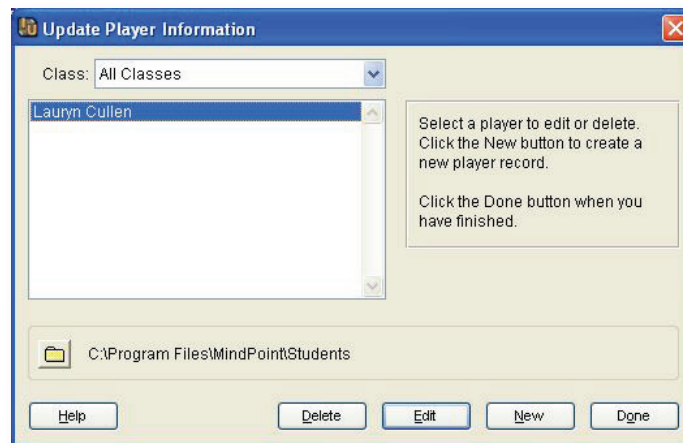
- 7 Enter the student's information. Then click **OK**.

You can adjust the preferences to create a character for the student's profile.



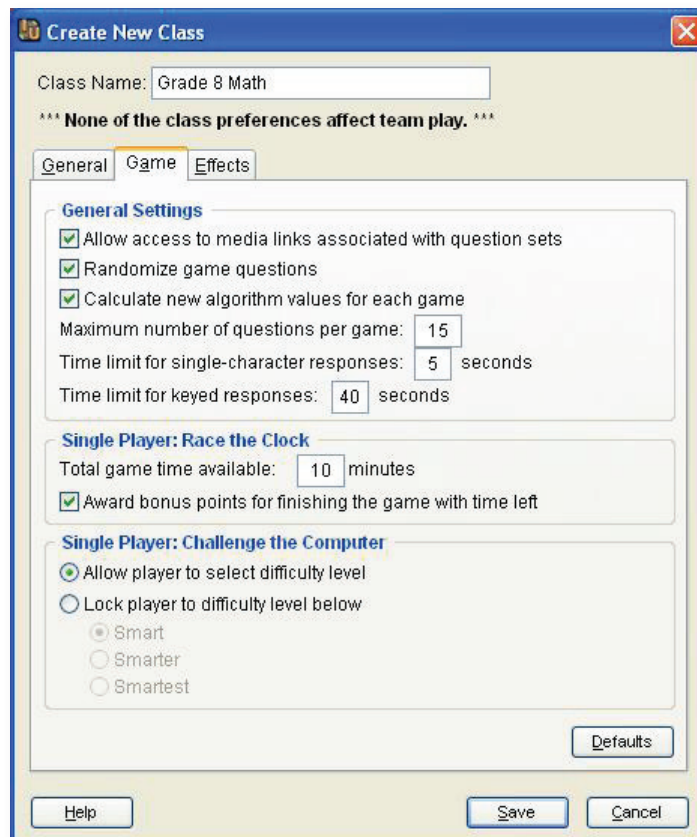
8

You have successfully created a student for the Grade 7 Math class.
Click **Done**.



On Your Own: Follow the steps to create a class in **QuizShow**.

- Start the **QuizShow SE Instructor Utilities** software.
- Create a Grade 8 Math class.
- Select the **Game** tab.
 - Change the maximum number of questions per game to 15.
- Save your class and exit the software.



TAKE A QUIZ IN MindPoint® QuizShow SE

BIG IDEAS
MATH®

Goal: To take a quiz in **MindPoint® QuizShow SE**

The steps show how to take a single player, Grade 7 math quiz.

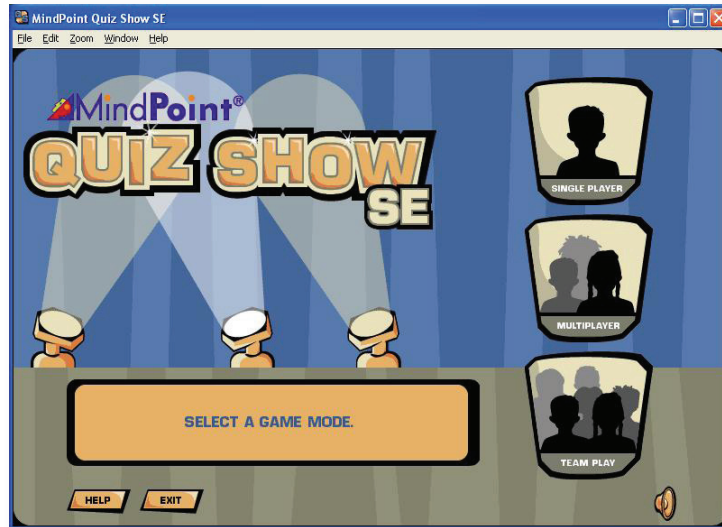
1

Start the **MindPoint QuizShow SE** software.



2

Select a game mode. Select the **Single Player** button.



3

Select a class and player. Then click **Next**.



TAKE A QUIZ IN MindPoint® QuizShow SE

BIG IDEAS
MATH®

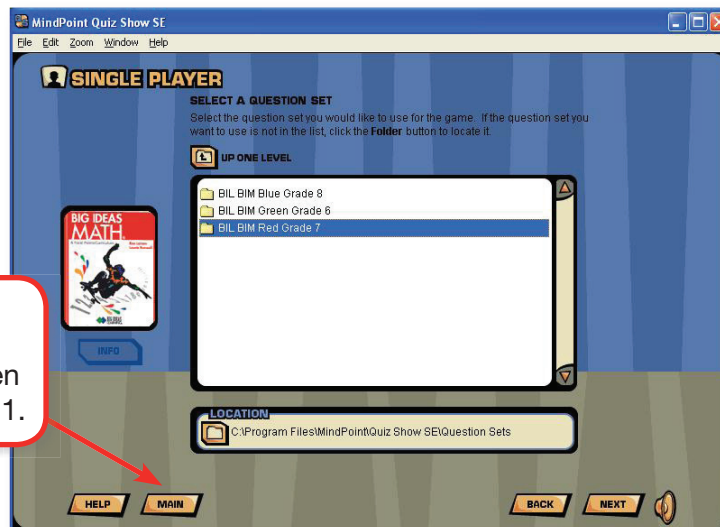
- 4 Enter the student's password. Then click **OK**.
- 5 Select a game type. Click **Race the Clock**. Then click **Next**.

Click **Help** to view information about each game type.



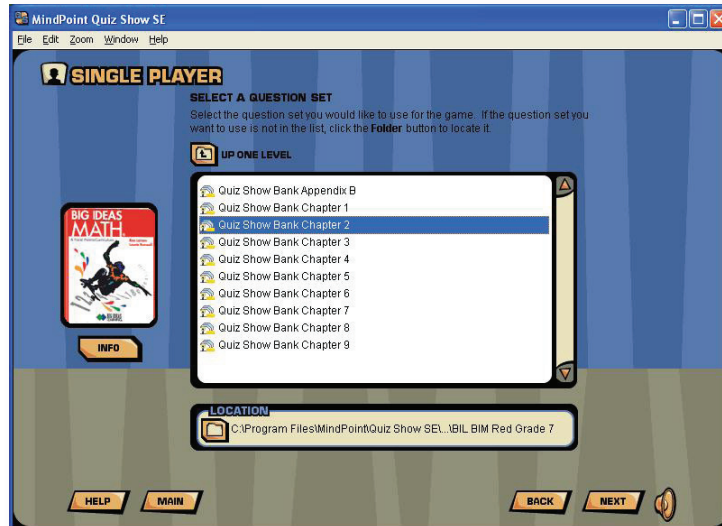
- 6 Select a question set. Select **BIL BIM Red Grade 7**. Click **Next**.

Click **Main** to return to the welcome screen shown in Step 1.



7

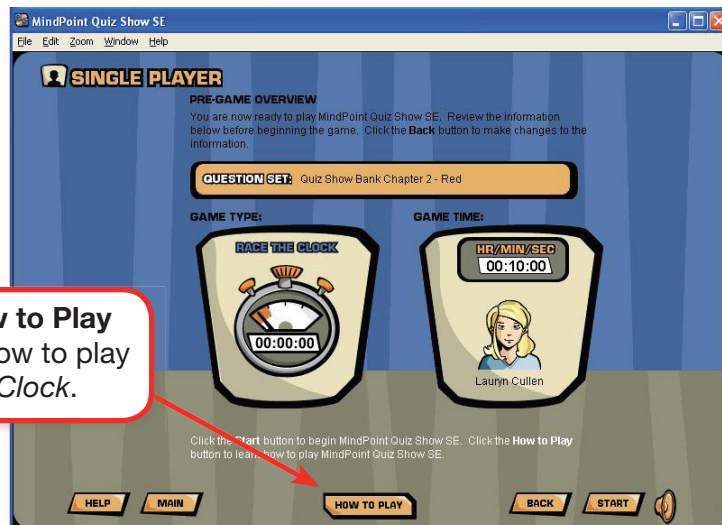
Select a quiz show bank for a particular chapter. Select **QuizShow Bank Chapter 2**. Click **Next**.



8

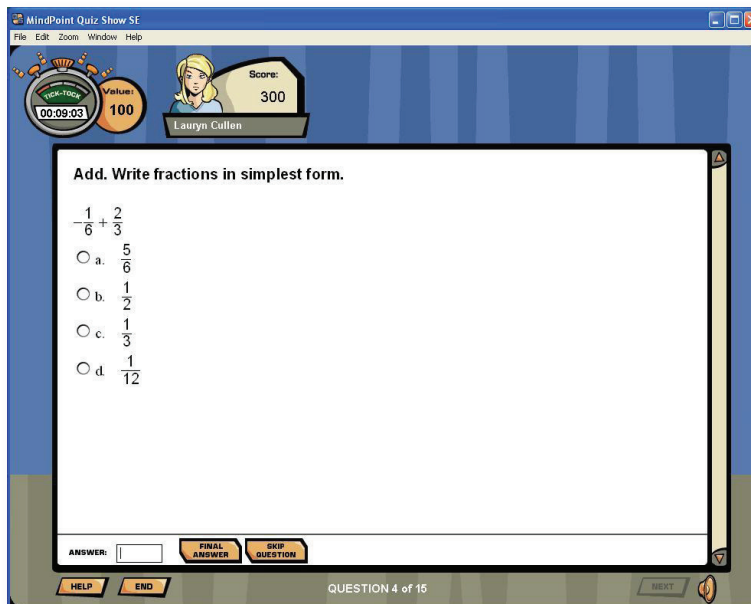
The *Pre-Game Overview* screen allows the player to review information before beginning the game. Click **Start** to begin the game.

Click **How to Play** to learn how to play *Race the Clock*.



9

Answer each question. Click **Final Answer** to check your answer.
Click **Next** to move onto the next question.



10

After the last question is answered, a *Final Results* screen appears.
Click **Done** to finish the game.



On Your Own: Follow the steps to take a quiz.

- Start the **MindPoint QuizShow SE** software.
- Play a *Race the Clock*, single player game.
- The quiz should consist of material from Chapter 2 of BIL BIM Red Grade 7.
- Play the game.
- View and print out the results of the quiz.

Quiz Show Bank Chapter 2 - Red		Friday, August 14, 2009
Player Name	Questions Correctly Answered	Points
Laurnyn Cullen	14/15 (93%)	2217

MULTIPLE CHOICE

Add. Write fractions in simplest form.

1. $-\frac{7}{10} + \frac{2}{5}$

a. $1\frac{1}{10}$

b. $\frac{9}{50}$

c. $-\frac{3}{10}$

d. $\frac{3}{5}$

✓ Laurnyn Cullen: C
Correct Answer: C

Multiply. Write your answer in simplest form.

2. $-53.4 \cdot (-0.16)$

a. 333.75

b. -8.544

c. -333.75

d. 8.544

✓ Laurnyn Cullen: D
Correct Answer: D

1

Goal: To review player performance and class summary reports in **QuizShow® SE Instructor Utilities**

The steps show how to view reports for a Grade 7 math student and class.

1

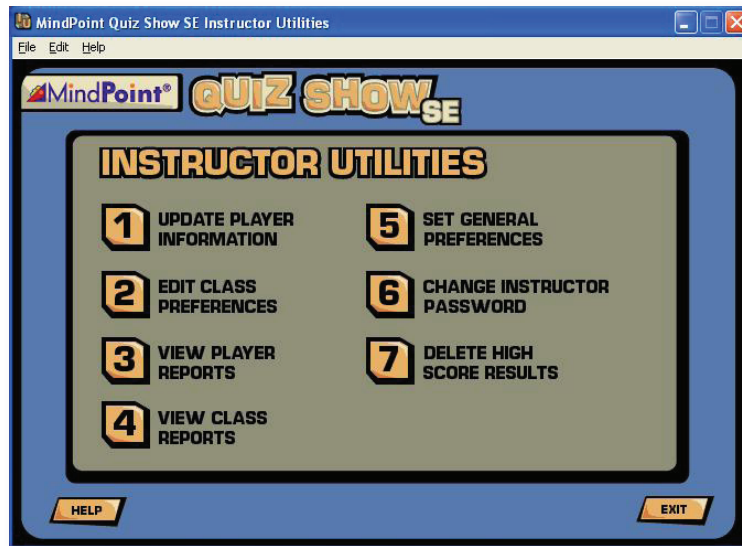
Start the **QuizShow SE Instructor Utilities** software.



Continue with Step 2 to view a player performance report. Go to Step 6 to view a class summary report.

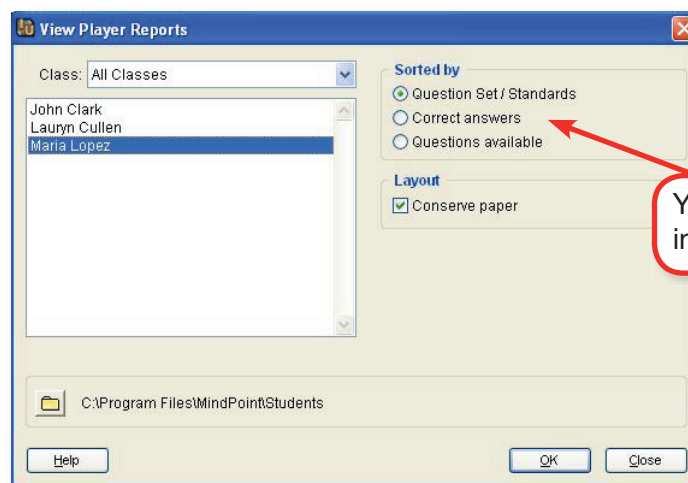
2

Click **View Player Reports**.



3

Select a class and a student. Then click **OK**.



You can sort the results in three different ways.

4

The player performance report lists the number and percentage of questions the student answered correctly. The report also lists the number of questions on the quiz correlated to the appropriate state standard.

You can also print the player performance report.

Player Performance Report
 Name: Maria Lopez
 Class: Grade 7 Math
 Sorted By: Question Set / Standards
 Date: Monday, August 17, 2009

Question Set	Correct Answers*	Questions Available**	0%	50%	100%
Quiz ShowBank Chapter 2 - Red #	13 / 15 (87%)	15			
Summary	13 / 15 (87%)	15			

State Standard	Correct Answers*	Questions Available**	0%	50%	100%
MA.7.A.3.2	5 / 5 (100%)	5			
MA.7.A.3.3	6 / 7 (86%)	7			
MA.7.A.3.4	6 / 7 (86%)	7			
MA.7.A.5.1	2 / 3 (67%)	3			
MA.7.A.5.2	2 / 2 (100%)	2			
Summary	21 / 24 (88%)	24			

* Indicates only the most recent attempt for answered questions.
 ** Indicates the number of questions available during game play. Players are not required to answer all available questions.
 R = Game played in Single Player: Race the Clock mode.
 C = Game played in Single Player: Challenge the Computer mode.
 M = Game played in Multiplayer mode.

5

You have successfully created a player performance report. Click **Close** twice to return to the welcome screen.

Start here to view a class summary report.

6

Click **View Class Reports** from the welcome screen shown in Step 2.

7

Select a class. Select **Grade 7 Math**. Then click **Select** to choose a question set.

View Class Reports

All Classes
 Grade 7 Math

Question set
 (no question set selected) Select

Sort by
☒ Player Name / Standards
☐ Correct answers
☐ Questions available

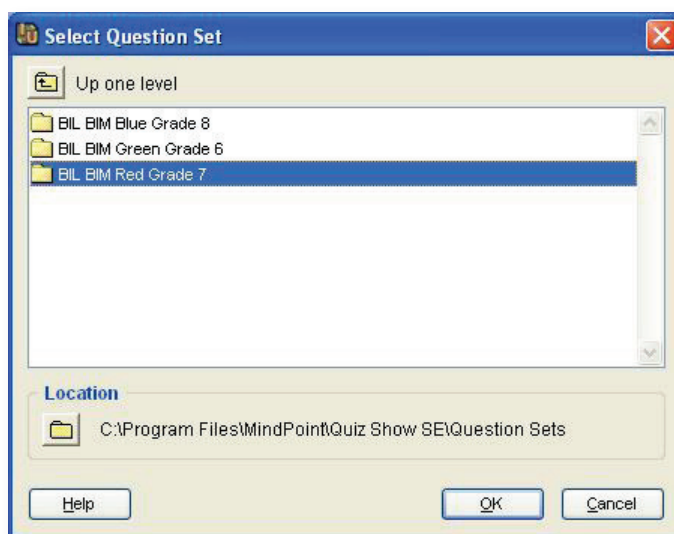
Layout
☒ Conserve paper

Class/Player search path
 C:\Program Files\MindPoint\Students

Help OK Close

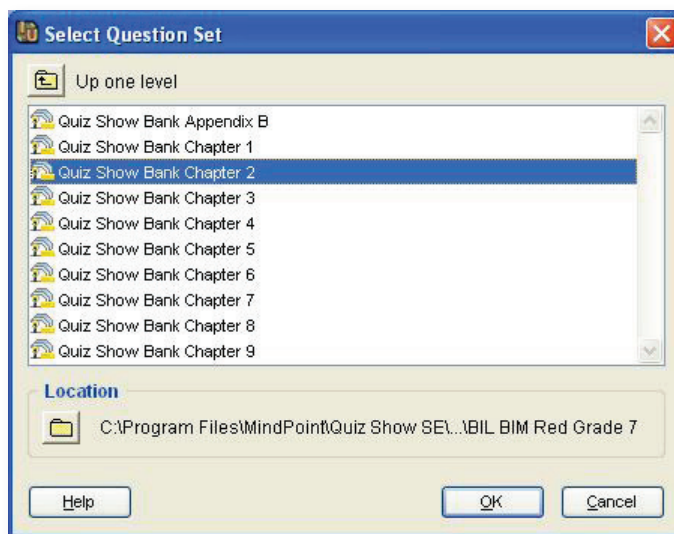
8

Select a question set. Select **BIL BIM Red Grade 7**. Then click **OK**.



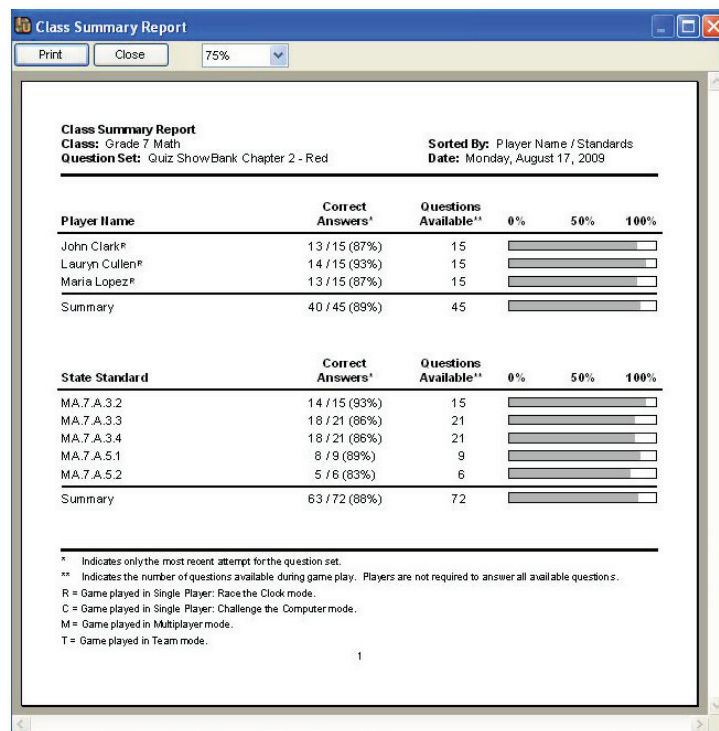
9

Select a question bank. Select **Quiz Show Bank Chapter 2**. Then click **OK** twice.



10

The class summary report lists the number and percentage of questions answered correctly by each student and the class as a whole. The report also lists the number of questions answered by the class correlated to the appropriate state standard.



11

You have successfully created a class summary report. Click **Close** twice to return to the welcome screen.

On Your Own: Follow the steps to view a player performance report.

- Start the **QuizShow SE Instructor Utilities** software.
- Click **View Player Reports**.
- Select a student. Then click **OK**.
- Print the report and exit the software.